

## Objective

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I am a driven and motivated young entrepreneur with a passion for technology and application software. I have acquired a wealth of knowledge and experience through university and past work which has resulted in rare combination of quantitative skills and creative insights.

## Education

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### University of New South Wales, BA Engineering (Masters in Software) 2014 - 2019

- Weighted Average Mark (WAM): 73/100 (as so far)
- Free elective subjects: Physics (79/100), Micro Economics (85/100), Politics of the Welfare state (75/100)

### University of Edinburgh, 1 year 2016 - 2017

- Participating in an international exchange program where I will be continuing my studies in Edinburgh for one year

### Moriah War Memorial College, Sydney 2000 - 2013

- 94.05 ATAR: Extension 1 History, Modern History, Extension 1 Mathematics, Business Studies and English

## Relevant experience

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### Junior Software Internship, Co&Co November 2016 – January 2017

Part time front-end web developer at Co&Co, a start-up run by graduate Edinburgh University students.

### Junior Software Internship, Seatfrog May 2016 – August 2017

Junior Android developer at [Seatfrog](#) – a mobile first, customer centric auction platform for airplane ticket upgrades on the day of departure.

### Member, University of Edinburgh Novice Rowing Team 2016

Participated and competed in the Rowing team as part of my exchange program at Edinburgh University.

### Governing board member, University of Edinburgh Trading Society 2016

Teaching Forex Speculation and commodities trading as a governing member of the Edinburgh University Trading Soc. (EUTS)

### Teacher - Code Camp Feb 2015 - Mar 2016

Head teacher at [Code Camp](#), teaching students drag-and-drop game design with Stencyl.

### Scholarship Internship offer, Co-op UNSW Aug 2016

Offered a 6-month scholarship placement at Proveca as part UNSW Co-op program. The Scholarship had to be rejected on account for participating at the concurrent exchange program at the University of Edinburgh.

### Founder, Spot-on game 2014

Created and co-developer of Spot-On, an arcade style iPhone game released in December 2014.

## Technical Skills

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- **Front End Web** – HTML, CSS
- **Back End Web** – JavaScript
- **Mobile** – Android
- **Functional** – Haskell, Prolog
- **Other** – Python, C, Java, Git, SQL, Heroku, Sketch 3
- Strong understanding of graph theory, complexity analyses, data structures, object oriented design, design patterns and formal verification with programs such as Dafny.

## Personal Skills

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- Communicative and personable
- Leadership
- Creative thinker
- Ambitious
- Entrepreneurial
- Innovative
- Attentive to detail (particularly with design)

## Hobbies & Interests

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- Hackathons
- Science, Technology and Artificial Intelligence
- Soccer
- Programming
- History, Arts and Theatre
- Guitar
- Rowing
- Scuba Diving

## Community Service

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### Friendship Circle

2012 – 2014

Community service program supporting mentally handicapped children.

### Camp Sababa

2013

3-day camp for mentally handicapped children, providing a fun experience for kids while simultaneously giving rest bite to parents and guardians.

### AVIV

2014

After completing my HSC, I participated in a 5 months volunteering and touring program in Israel, supporting disadvantaged communities through charitable work such as farm labor (Banana Farming) and teaching.

### Big Brother Big Sister

2015 – 2016

Partnering up with a disadvantaged youth from the community to provide fun and memorable experiences with their 'Big Brother'.

### Race-2-Paris

2016

While abroad at Edinburgh I participated in the Race-2-Paris, a fundraising competition where a team raises money for a charity of their choosing then hitchhike to Paris from Edinburgh. Myself and my partner raised over 900 Pounds for Parkinsons.uk.